**One-Day Tournament Rules – Division 4 7 a-side tournament 2018-2019 2 March 2019 HKFC**

Format of play

1. The tournament shall include a Round Robin stage, points will be awarded as follows:

(i) Winner: Three (3) points

(ii)  Score Draw: Two (2) points

(iii)  No score Draw: One (1) point

(iv)  Loss: Zero (0) points

1. If there is a tie at the end of the Round Robin stage, the ranking will be decided according to the following criteria (in order):

(i)  matches won

(ii)  respective goal difference (i.e. goals for less goals against)

(iii)  respective number of goals for

(iv)  the result of the match played between those teams will determine the ranking of the tied teams

1. If there is still a tie after considering the above, a Penalty Shootout will be taken to determine the ranking.
2. The tournament is played in two (2) Pools, the first stage will be single Round Robin (points and ranking will be determined as stipulated in paragraph (b) above where the top team of each Pool after the Round Robin stage shall enter into the final.
3. If there is a draw in the final, a Penalty Shootout will be taken to decide the winner.

Penalty Strokes, Penalty Corners and Penalty Shootouts

1. Penalty strokes, penalty corners and penalty shootouts will be taken in accordance with the Rules of Hockey and Tournament Regulations, as issued by the FIH and with such amendments as may be deemed necessary by Tournament Secretary or the Committee, taking into account the venue and facilities available.

Teams

1. **7-a-side Tournaments:** Teams shall consist of not more than eleven (11) players, but not more than seven (7) players of each team shall be on the field at the same time.
2. Substitutions can be made at any time during the game and must be in accordance with Rule 2.3 of the current edition of the Rules of Hockey, as issued by the FIH.
3. Players listed to play in a one-day tournament must provide photographic identification to the officials and/or Umpires before the start of the tournament.

Duration of play

1. All matches (including the final) shall be ten (10) minutes one way.
2. All teams must be at the pitch at the designated time (which will be no less than half an hour before the first game) to complete the registration process and be ready for the start of the first game. Captains must hand in completed tournament registration cards to the tournament facilitator(s) prior the commencement of the first match in their Pool.
3. The tournament shall start on time and no grace period shall be given unless it is deemed necessary by the tournament facilitator(s).
4. Any team not showing up with a minimum of six (6) players for their matches on time will forfeit their participation in the tournament and the results of their games will not be counted.
5. The first named team shall defend the north end of the pitch and shall have the push back, or in the final of a Pool format, the first push back.
6. Each team must provide Umpire(s) according to the schedule issued by the HKHAWS.
7. In the event of a kit clash, the away team must change to their full second strip or must change to their second strip shirt or their second strip socks, as necessary, to avoid any clash of colours.
8. The tournament facilitator(s) shall have the authority to arbitrate any disputes.
9. Boards shall be used to divide the main pitch into two. If a ball hits the board it will be deemed to be out of play and should be treated as a side line hit.